<u>C.C.S. University, Meerut.</u> Bachelors of Computer Application Semester - wise

SEMESTER-I

Course Code	Course Name
BCA-101	Mathematics-I
BCA-102	Programming Principle & Algorithm
BCA-103	Computer Fundamental and Office Automation
BCA-104	Principle of Management
BCA-106	Business Communication
BCA-108	Environmental Studies
BCA-105	Computer Laboratory and Practical Work of Computer Fundamental and Office Automation
BCA-107	Computer Laboratory and Practical Work of Programming Principle & Algorithm

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Course Code Course Name

BCA-101 Mathematics -I

UNIT-I

DETERMINANTS:

Definition, Minors, Cofactors, Properties of Determinants MATRICES: Definition, Types of Matrices, Addition, Subtraction, Scalar Multiplication and Multiplication of Matrices, Adjoint, Inverse, Cramers Rule, Rank of Matrix Dependence of Vectors, Eigen Vectors of a Matrix, Caley-Hamilton Theorem (without proof).

UNIT-II

LIMITS & CONTINUITY:

Limit at a Point, Properties of Limit, Computation of Limits of Various Types of Functions, Continuity at a Point, Continuity Over an Interval, Intermediate Value Theorem, Type of Discontinuities

UNIT-III

DIFFERENTIATION:

Derivative, Derivatives of Sum, Differences, Product & Quotients, Chain Rule, Derivatives of Composite Functions, Logarithmic Differentiation, Rolle's Theorem, Mean Value Theorem, Expansion of Functions (Maclaurin's & Taylor's), Indeterminate Forms, L' Hospitals Rule, Maxima & Minima, Curve Tracing, Successive Differentiation & Liebnitz Theorem.

UNIT-IV

INTEGRATION:

Integral as Limit of Sum, Fundamental Theorem of Calculus(without proof.), Indefinite Integrals, Methods of Integration Substitution, By Parts, Partial Fractions, Reduction Formulae for Trigonometric Functions, Gamma and Beta Functions(definition).

UNIT-V

VECTOR ALGEBRA:

Definition of a vector in 2 and 3 Dimensions; Double and Triple Scalar and Vector Product and physical interpretation of area and volume.

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Course Code Course Name

BCA-102 Programming Principle Algorithm

UNIT-I

Introduction to 'C' Language History, Structures of 'C' Programming, Function as building blocks.

Language Fundamentals Character set, C Tokens, Keywords, Identifiers, Variables, Constant, Data Types, Comments.

UNIT-II

Operators

Types of operators, Precedence and Associativity, Expression, Statement and types of statements

Build in Operators and function Console based I/O and related built in I/O function: printf(), scanf(), getch(), getchar(), putchar(); Concept of header files, Preprocessor directives: #include, #define.

UNIT-III

Control structures

Decision making structures: If, If-else, Nested If-else, Switch; Loop Control structures: While, Do-while, for, Nested for loop; Other statements: break, continue, goto, exit.

UNIT-IV

Introduction to problem solving

Concept: problem solving, Problem solving techniques (Trail & Error, Brain Stroming, Divide & Conquer) Steps in problem solving (Define Problem, Analyze Problem, Explore Solution) Algorithms and Flowcharts (Definitions, Symbols), Characteristics of an algorithm Conditionals in pseudo-code, Loops in pseudo code Time complexity: Big-Oh notation, efficiency Simple Examples: Algorithms and flowcharts (Real Life Examples)

UNIT-V

Simple Arithmetic Problems

Addition / Multiplication of integers, Determining if a number is +ve / -ve / even / odd, Maximum of 2 numbers, 3 numbers, Sum of first n numbers, given n numbers, Integer division, Digit reversing, Table generation for n, a^b , Factorial, sine series, cosine series, ⁿCr , Pascal Triangle, Prime number, Factors of a number, Other problems such as Perfect number, GCD numbers etc (Write algorithms and draw flowchart), Swapping

UNIT-VI

Functions

Basic types of function, Declaration and definition, Function call, Types of function, Parameter passing, Call by value, Call by reference, Scope of variable, Storage classes, Recursion.

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Course Code Course Name

BCA-103 Computer Fundamental & Office Automation

UNIT-I

Introduction to Computers

Introduction, Characteristics of Computers, Block diagram of computer. Types of computers and features, Mini Computers, Micro Computers, Mainframe Computers, Super Computers. Types of Programming Languages (Machine Languages, Assembly Languages, High Level

Languages).Data Organization, Drives, Files, Directories.Types of Memory (Primary And Secondary) RAM, ROM, PROM, EPROM.

Secondary Storage Devices (FD, CD, HD, Pen drive)

I/O Devices (Scanners, Plotters, LCD, Plasma Display)

Number Systems

Introduction to Binary, Octal, Hexadecimal system Conversion, Simple Addition, Subtraction, Multiplication

UNIT-II

Algorithm and Flowcharts

Algorithm: Definition, Characteristics, Advantages and disadvantages, Examples, Flowchart: Definition, Define symbols of flowchart, Advantages and disadvantages, Examples

UNIT-III

Operating System and Services in O.S.

Dos – History, Files and Directories, Internal and External Commands, Batch Files, Types of O.S.

UNIT-IV

Windows Operating Environment

Features of MS – Windows, Control Panel, Taskbar, Desktop, Windows Application, Icons, Windows Accessories, Notepad, Paintbrush.

UNIT-V

Editors and Word Processors

Basic Concepts, Examples: MS-Word, Introduction to desktop publishing.

UNIT-VI

Spreadsheets and Database packages

Purpose, usage, command, MS-Excel, Creation of files in MS-Access, Switching between application, MS-PowerPoint.

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Course Code Course Name

BCA-104 Principle of Management

UNIT-I

Nature of Management:

Meaning, Definition, it's nature purpose, importance & Functions, Management as Art, Science & Profession- Management as social System Concepts of management-Administration Organization, Management Skills, Levels of Management.

UNIT-II

Evolution of Management Thought:

Contribution of F.W.Taylor, Henri Fayol, Elton Mayo, Chester Barhard & Peter Drucker to the management thought. Business Ethics & Social Responsibility: Concept, Shift to Ethics, Tools of Ethics.

UNIT-III

Functions of Management: Part-I

Planning - Meaning- Need & Importance, types, Process of Planning, Barriers to Effective

Planning, levels - advantages & limitations. Forecasting- Need & Techniques Decision

making-Types - Process of rational decision-making & techniques of decision-making

Organizing – Elements of organizing & processes: Types of organizations, Delegation of authority – Need, difficulties Delegation – Decentralization

Staffing – Meaning & Importance, Direction – Nature – Principles, Communication – Types & Importance

UNIT-IV

Functions of Management: Part-II

Motivation - Importance - theories

Leadership – Meaning –styles, qualities & function of leader Controlling - Need, Nature, importance, Process & Techniques, Total Quality Management Coordination – Need – Importance

UNIT – V

Management of Change: Models for Change, Force for Change, Need for Change, Alternative Change Techniques, New Trends in Organization Change, Stress Management.

UNIT-VI

Strategic Management

Definition, Classes of Decisions, Levels of Decision, Strategy, Role of different Strategist, Relevance of Strategic Management and its Benefits, Strategic Management in India

> 5 <u>C.C.S. University, Meerut.</u> <u>Bachelors of Computer Application</u> Semester - wise

<u>Course Code Course Name</u> <u>BCA-106 Business Communication</u> UNIT-I

Means of Communication:

Meaning and Definition – Process – Functions – Objectives – Importance – Essentials of good communication – Communication barriers, 7C's of Communication

UNIT-II

Types of Communication:

Oral Communication:

Meaning, nature and scope – Principle of effective oral communication – Techniques of effective speech – Media of oral communication (Face -to-face conversation – Teleconferences – Press Conference – Demonstration – Radio Recording – Dictaphone – Meetings – Rumour – Demonstration and Dramatisation – Public address system – Grapevine – Group Discussion – Oral report – Closed circuit TV). The art of listening – Principles of good listening.

UNIT-III

Written Communication

Purpose of writing, Clarity in Writing, Pricinciple of Effective writing, Writing Techniques, Electronic Writing Process.

UNIT-IV

Business Letters & Reports:

Need and functions of business letters – Planning & layout of business letter – Kinds of business letters – Essentials of effective correspondence, Purpose, Kind and Objective of Reports, Writing Reports.

UNIT-V

Drafting of business letters:

Enquiries and replies – Placing and fulfilling orders – Complaints and follow-up Sales letters – Circular letters Application for employment and resume

UNIT-VI

Information Technology for Communication:

Word Processor – Telex – Facsimile(Fax) – E-mail – Voice mail –Internet – Multimedia – Teleconferencing – Mobile Phone Conversation – Video Conferencing –SMS – Telephone Answering Machine – Advantages and limitations of these types.

Topics Prescribed for workshop/skill lab

Group Discussion, Mock Interview, Decision Making in a Group

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SEMESTER -II		
Course Name		
Mathematics-II		
C-Programming		
Organization Behavior		
Digital Electronics and Computer Organisation		
Financial Accounting and Management		
Computer Laboratory and Practical Work of C		

SEMESTER -II

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Course Code Course Name

BCA-201 Mathematics II

UNIT-I

SETS

Sets, Subsets, Equal Sets Universal Sets, Finite and Infinite Sets, Operation on Sets, Union, Intersection and Complements of Sets, Cartesian Product, Cardinality of Set, Simple Applications.

UNIT-II

RELATIONS AND FUNCTIONS

Properties of Relations, Equivalence Relation, Partial Order Relation Function: Domain and Range, Onto, Into and One to One Functions, Composite and Inverse Functions, Introduction of Trignometric, Logarithmic and Exponential Functions.

UNIT-III

PARTIAL ORDER RELATIONS AND LATTICES

Partial Order Sets, Representation of POSETS using Hasse diagram, Chains, Maximal and Minimal Point, Glb, lub, Lattices & Algebric Systems, Principle of Duality, Basic Properties, Sublattices, Distributed & Complemented Lattics.

UNIT-IV

FUNCTIONS OF SEVERAL VARIABLES

Partial Differentiation, Change of Variables, Chain Rule, Extrema of Functions of 2 Variables, Euler's Theorem.

UNIT-V

3D COORDINATE GEOMETRY

3D Coordinate Geometry: Coordinates in Space, Direction Cosines, Angle Between Two Lines, Projection of Join of Two Points on a Plane, Equations of Plane, Straight Lines, Conditions for a line to lie on a plane, Conditions for Two Lines to be Coplanar, Shortest Distance Between Two Lines, Equations of Sphere, Tangent plane at a point on the sphere.

UNIT-VI

MULTIPLE INTEGRATION

Double Integral in Cartesian and Polar Coordinates to find Area, Change of Order of Integration, Triple Integral to Find Volume of Simple Shapes in Cartesian Coordinates

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Course Code Course Name

BCA-202 C Programming

UNIT-I

Arrays

Definition, declaration and initialization of one dimensional array; Accessing array elements; Displaying array elements; Sorting arrays; Arrays and function; Two

Dimensional array: Declaration and Initialization, Accessing and Displaying, Memory representation of array [Row Major, Column Major]; Multidimensional array

UNIT-II

Pointers

Definition and declaration, Initialization; Indirection operator, address of operator; pointer arithmetic; dynamic memory allocation; arrays and pointers; function and pointers

UNIT-III

Strings

Definition, declaration and initialization of strings; standard library function: strlen(), strcpy(), strcat(), strcmp(); Implementation without using standard library functions

UNIT-IV

Structures

Definition and declaration; Variables initialization; Accessing fields and structure operations; Nested structures; Union: Definition and declaration; Differentiate between Union and structure

UNIT-V

Introduction C Preprocessor

Definition of Preprocessor; Macro substitution directives; File inclusion directives; Conditional compilation

Bitwise Operators

Bitwise operators; Shift operators; Masks; Bit field

UNIT-VI

File handling

Definition of Files, Opening modes of files; Standard function: fopen(), fclose(), feof(),

fseek(), fewind();Using text files: fgetc(), fputc(), fscanf()

Command line arguments

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BCA-203 Organization Behavior

Course Code Course Name

UNIT-I

Fundamentals of Organizational Behaviour

Nature, Scope, Definition and Goals of Organizational Behaviour; Fundamental Concepts of Organizational Behaviour; Models of Organizational Behaviour; Emerging aspects of Organizational Behaviour: Meaning Cultural Diversity, Managing the Perception Process

UNIT-II

Perception, Attitude, Values and Motivation

Concept, Nature, Process, Importance, Management Behavioural aspect of Perception. Effects of employee attitudes; Personal and Organizational Values; Job Satisfaction; Nature and Importance

of Motivation; Achievement Motive; Theories of Work Motivation: Maslow's Need Hierarchy Theory McGregcrs's Theory 'X' and Theory 'Y'

UNIT-III

Personality

Definition of Personality, Determinants of Personality; Theories of Personality- Trait and Type Theories, The Big Five Traites, Mytes-Briggs Indicator; Locus of Control, SType A and Type B Assessment of Personality

UNIT-IV

Work Stress

Meaning and definition of Stress, Symptoms of Stress; Sources of Stress: Individual Level, Group Level, Organizational Level; Stressors, Extra Organizational Stressors; Effect of Stress – Burnouts; Stress Management – Individual Strategies, Organizational Strategies; Employee Counselling

UNIT-V

Group Behaviour and Leadership

Nature of Group, Types of Groups; Nature and Characteristics of team; Team Building, Effective Teamwork; Nature of Leadership, Leadership Styles; Traits of Effective Leaders

UNIT-VI

Conflict in Organizations

Nature of Conflict, Process of Conflict; Levels of Conflict – Intrapersonal, Interpersonal; Sources of Conflict; Effect of Conflict; Conflict Resolution, Meaning and types of Grievances & Process of Grievances Handling.

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<u>Course Code Course Name</u> <u>BCA-204 Digital electronics and Computer Organisation</u>

UNIT-I

Logic gates and circuit

Gates (OR, AND, NOR, NAND, XOR & XNOR); Demogran's laws; Boolean laws, Circuit designing techniques (SOP, POS, K-Map).

UNIT-II

Combinational Building Blocks

Multiplexes; Decoder; Encoder; Adder and Subtracter.

UNIT-III

Memories

ROMs, PROMs, EPROMs, RAMs, Hard Disk, Floppy Disk and CD-ROM.

UNIT-IV

Sequential Building Blocks

Flip-Flop (RS, D, JK, Master-slave & & T flip-flops); Registers & Shift registers; Counters; Synchronous and Asynchronous Designing method.

UNIT-V

Memory Organization: Basic cell of static and dynamic RAM; Building large memories using chips; Associative memory; Cache memory organization and Virtual memory organization

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<u>Course Code Course Name</u> <u>BCA-205 Financial Accounting & Management</u>

UNIT-I

Overview - Meaning and Nature of Financial Accounting, Scope of Financial Accounting, Financial Accounting & Management Accounting, Accounting concepts & convention, Accounting standards in India.

UNIT-II

Basics of accounting – Capital & Revenue items, Application of Computer in Accounting Double Entry System, Introduction to Journal, Ledger and Procedure for Recording and Posting, Introduction to Trail Balance, Preparation of Final Account, Profit & Loss Account and related concepts, Balance Sheet and related concept.

UNIT-III

Financial statement analysis: Ratio analysis, Funds flow analysis, concepts, uses, Preparation of funds flow statement, simple problem, Cash flow analysis, Concepts, uses, preparation of cash flow statement, simple problem, Break – even analysis.

UNIT-IV

Definition nature and Objective of Financial Management, Long Term Sources of Finance, Introductory idea about capitalization, Capital Structure, Concept of Cost of Capital, introduction, importance, explicit & implicit cost, Measurement of cost of capital, cost of debt.

UNIT-V

Concept & Components of working Capital. Factors Influencing the Composition of working Capital, Objectives of working Capital Management – Liquidity Vs. Profitability and working capital policies. Theory of working capital: Nature and concepts

UNIT-VI

Cash Management, Inventory Management and Receivables Management.

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SEMESTER -III

BCA-301	Object Oriented Programming Using C++
BCA-302	Data Structure Using C & C++
BCA-303	Computer Architecture & Assembly Language
BCA-304	Business Economics
BCA-305	Elements of Statistics
BCA-306	Computer Laboratory and Practical Work of OOPS
BCA-307	Computer Laboratory and Practical Work of DS

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Course Code Course Name

BCA-301 Object Oriented programming language

UNIT-I

Introduction

Introducing Object – Oriented Approach, Relating to other paradigms {Functional, Data decomposition}.

Basic terms and ideas

Abstraction, Encapsulation, Inheritance, Polymorphism, Review of C, Difference between C and C++ - cin, cout, new, delete, operators.

UNIT-II

Classes and Objects

Encapsulation, information hiding, abstract data types, Object & classes, attributes, methods, C++ class declaration, State idendity and behaviour of an object, Constructors and destructors, instantiation of objects, Default parameter value, object types, C++ garbage collection, dynamic memory allocation, Metaclass / abstract classes.

UNIT-III

Inheritance and Polymorphism

Inheritance, Class hierarchy, derivation – public, private & protected, Aggregation, composition vs classification hierarchies, Polymorphism, Categorization of polymorphism techniques, Method polymorphism, Polymorphism by parameter, Operator overloading, Parameteric Polymorphism

UNIT-IV

Generic function

Template function, function name overloading, Overriding inheritance methods, Run time polymorphism, Multiple Inheritance.

UNIT-V

Files and Exception Handling

Streams and files, Namespaces, Exception handling, Generic Classes

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<u>Course Code Course Name</u>

BCA-302 Data Structure Using C & C++

UNIT-I

Introduction to Data Structure and its Characteristics Array

Representation of single and multidimensional arrays; Sprase arrays – lower and upper triangular matrices and Tridiagonal matrices with Vector Representation also.

UNIT-II

Stacks and Queues

Introduction and primitive operations on stack; Stack application; Infix, postfix, prefix expressions; Evaluation of postfix expression; Conversion between prefix, infix and postfix, introduction and primitive operation on queues, D- queues and priority queues.

UNIT-III

Lists

Introduction to linked lists; Sequential and linked lists, operations such as traversal, insertion, deletion searching, Two way lists and Use of headers

UNIT-IV

Trees

Introduction and terminology; Traversal of binary trees; Recursive algorithms for tree operations such as traversal, insertion, deletion; Binary Search Tree

UNIT-V

B-Trees

Introduction, The invention of B-Tree; Statement of the problem; Indexing with binary search trees; a better approach to tree indexes; B-Trees; working up from the bottom; Example for creating a B-Tree

UNIT-VI

Sorting Techniques; Insertion sort, selection sort, merge sort, heap sort, searching Techniques: linear search, binary search and hashing

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<u>Course Code Course Name</u> <u>BCA-303 Computer Architecture & Assembly Language</u>

UNIT-I

Basic computer organization and design, Instructions and instruction codes, Timing and control/ instruction cycle, Register/ Types of register/ general purpose & special purpose registers/ index registers, Register transfer and micro operations/ register transfer instructions, Memory and memory function, Bus/ Data transfer instructions, Arithmetic logic micro-operations/ shift micro operations, Input/ Output and interrupts, Memory reference instructions, Memory interfacing memory/ Cache memory.

UNIT-II

Central Processing Unit

General Register Organization/ stacks organizations instruction formats, addressing modes, Data transfer and manipulation. Program control reduced computer, pipeline/ RISC/ CISC pipeline vector processing/ array processing.

Arithmetic Algorithms: Integer multiplication using shift and add, Booth's algorithm, Integer division, Floating-point representations.

UNIT-III

Computer Arithmetic

Addition, subtraction and multiplication algorithms, divisor algorithms. Floating point,

arithmetic operations, decimal arithmetic operations, decimal arithmetic operations.

UNIT-IV

Input – Output Organization

Peripheral devices, Input/output interface, ALU Asynchronous Data transfer, mode of transfer, priority interrupts, Direct memory Address (DMA), Input/ Output processor (IOP), serial communication.

UNIT-V

Evaluation of Microprocessor

Overview of Intel 8085 to Intel Pentium processors Basic microprocessors, architecture and interface, internal architecture, external architecture memory and input/ output interface.

UNIT-VI

Assembly language, Assembler, Assembly level instructions, macro, use of macros in I/C instructions, program loops, programming arithmetic and logic subroutines, Input-Output programming.

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<u>Course Code Course Name</u> BCA-304 Business Economics

UNIT-I

The Scope and Method of Economics, the Economic Problem: Scarity & Choice, The Price Mechanism, Demand & Supply Equilibrium: The Concept of Elasticity and it's Applications. **The Production Process:** output decisions – Revenues Costs and Profit Maximisation **Laws of returns & Returns to Scale:** Economics and Diseconomies of scale.

UNIT-II

Market Structure: Equilibrium of a firm and Price, Output Determination under Perfect Competition Monopoly, Monoplastic Competition & Oligopoly

UNIT-III

Macro Economic Concerns

Inflalation, Unemployment, Trade-Cycles, Circular Flow upto Four Sector Economy, Government in the Macro Economy: Fiscal Policy, Monetary Policy, Measuring national Income

and Output

UNIT-IV

The World Economy – WTO, Globalisation, MNC's, Outsourcing, Foreign Capital in India, Trips, Groups of Twenty (G-20), Issues of dumping, Export-Import Policy 2004-2009

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Course Code Course Name

BCA-305 Elements of Statistics

UNIT-I

Population, Sample and Data Condensation

Definition and scope of statistics, concept of population and simple with Illustration, Raw data, attributes and variables, classification, frequency distribution, Cumulative frequency distribution.

UNIT-II

Measures of Central Tendency

Concept of central Tendency, requirements of a good measures of central tendency, Arithmetic mean, Median, Mode, Harmonic Mean, Geometric mean for grouped and ungrouped data.

UNIT-III

Measures of Dispersion:

Concept of dispersion, Absolute and relative measure of dispersion, range variance, Standard deviation, Coefficient of variation.

UNIT-IV

Permutations and Combinations

Permutations of 'n' dissimilar objects taken 'r' at a time (with or without repetitions). $^{n}Pr =$ n!/(n-r) !(without proof). Combinations of 'r' objects taken from 'n' objects. ${}^{n}Cr = n!/(r!(n-r)!)$ (without proof). Simple examples, Applications.

UNIT-V

Sample space, Events and Probability

Experiments and random experiments, Ideas of deterministic and non-deterministic experiments; Definition of sample space, discrete sample space, events; Types of events, Union and intersections of two or more events, mutually exclusive events, Complementary event, Exhaustive event; Simple examples.

Classical definition of probability, Addition theorem of probability without Proof (upto three events are expected). Definition of conditional probability Definition of independence of two events, simple numerical problems.

UNIT-VI

Statistical Quality Control

Introduction, control limits, specification limits, tolerance limits, process and product control; Control charts for X and R; Control charts for number of defective {n-p chart}, control charts for number of defects {c - chart}

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Course Code	Course Name
BCA-401	Computer Graphics & Multimedia Application
BCA-402	Operating System
BCA-403	Software Engineering
BCA-404	Optimization Techniques
BCA-405	Practical Based on Subject Code -401.
BCA-406	Mathematics-III

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<u>C.C.S. University, Meerut.</u> <u>Bachelors of Computer Application</u> Semester - wise

Course Code Course Name

BCA-401 Computer Graphics & Multimedia Application

UNIT-I

Introduction: The Advantages of Interactive Graphics, Representative Uses of Computer Graphics, Classification of Application Development of Hardware and software for computer Graphics, Conceptual Framework for Interactive Graphics, Overview, Scan: Converting Lines, Scan Converting Circles, Scan Converting Ellipses.

UNIT-II

Hardcopy Technologies, Display Technologies, Raster-Scan Display System, Video

Controller, Random-Scan Display processor, Input Devices for Operator Interaction, Image Scanners, Working exposure on graphics tools like Dream Weaver, 3D Effects etc,

Clipping

Southland- Cohen Algorithm, Cyrus-Beck Algorithm, Midpoint Subdivision

Algorithm UNIT-III

Geometrical Transformation

2D Transformation, Homogeneous Coordinates and Matrix Representation of 2D Transformations, composition of 2D Transformations, the Window-to-Viewport Transformations, Introduction to 3D Transformations Matrix.

UNIT-IV

Representing Curves & Surfaces

Polygon meshes parametric, Cubic Curves, Quadric Surface;

Solid Modeling

Representing Solids, Regularized Boolean Set Operation primitive Instancing Sweep Representations, Boundary Representations, Spatial Partitioning Representations, Constructive Solid Geometry Comparison of Representations.

UNIT-V

Introductory Concepts: Multimedia Definition, CD-ROM and the multimedia highway, Computer Animation (Design, types of animation, using different functions) UNIT-VI

Uses of Multimedia, Introduction to making multimedia – The stage of Project, hardware & software requirements to make good multimedia skills and Training opportunities in Multimedia Motivation for Multimedia usage

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<u>Course Code Course Name</u> BCA-402 Operating System

UNIT-I

Introduction, What is an operating system, Simple Batch Systems, Multi-programmed Batch systems, Time- Sharing Systems, Personal – Computer Systems, Parallel systems, Distributed

systems, Real- Time Systems.

Memory Management: Background, Logical versus physical Address space, swapping, Contiguous allocation, Paging, Segmentation

Virtual Memory: Demand Paging, Page Replacement, Page- replacement Algorithms, Performance of Demand Paging, Allocation of Frames, Thrashing, Other Considerations

UNIT-II

Processes: Process Concept, Process Scheduling, Operation on Processes

CPU Scheduling: Basic Concepts, Scheduling Criteria, Scheduling Algorithms, Multiple – Processor Scheduling.

Process Synchronization: Background, The Critical – Section Problem, Synchronization Hardware, Semaphores, Classical Problems of Synchronization

UNIT-III

Deadlocks: System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock

UNIT-IV

Device Management: Techniques for Device Management, Dedicated Devices, Shared Devices, Virtual Devices; Input or Output Devices, Storage Devices, Buffering, Secondary Storage Structure: Disk Structure, Disk Scheduling, Disk Management, Swap- Space Management, Disk Reliability

UNIT-V

Information Management: Introduction, A Simple File system, General Model of a File System, Symbolic File System, Basic File System, Access Control Verification, Logical File System, Physical File system File – System Interface; File Concept, Access Methods, Directory Structure, Protection, Consistency Semantics File – System Implementation: File – System Structure, Allocation Methods, Free- Space Management

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<u>Course Code Course Name</u> <u>BCA-403 Software Engineering</u>

UNIT-I

Software Engineering: Definition and paradigms, A generic view of software engineering.

UNIT-II

Requirements Analysis: Statement of system scope, isolation of top level processes and entitles and their allocation to physical elements, refinement and review.

Analyzing a problem, creating a software specification document, review for correctness, consistency, and completeness.

UNIT-III

Designing Software Solutions: Refining the software Specification; Application of fundamental design concept for data, architectural and procedural designs using software blue print methodology and object oriented design paradigm; Creating design document: Review of conformance to software requirements and quality.

UNIT-IV

Software Implementation: Relationship between design and implementation, Implementation issues and programming support environment, Coding the procedural design, Good coding style and review of correctness and readability.

UNIT-V

Software Maintenance: Maintenance as part of software evaluation, reasons for maintenance, types of maintenance (Perceptive, adoptive, corrective), designing for maintainability, techniques for maintenance.

UNIT-VI

Comprehensive examples using available software platforms/case tools, Configuration Management.

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<u>Course Code Course Name</u> BCA-404 Optimization Techniques

UNIT-I

Linear programming

Central Problem of linear Programming various definitions included Statements of basic theorem and also their properties, simplex methods, primal and dual simplex method, transport problem, tic-tac problem, and its solution. Assignment problem and its solution. Graphical Method Formulation, Linear Programming Problem.

UNIT-II

Queuing Theory

Characteristics of queuing system, Classification of Queuing Model Single Channel Queuing Theory, Generalization of steady state M/M/1 queuing models(Model-I, Model-II).

UNIT-III

Replacement Theory

Replacement of item that deteriorates replacement of items that fail. Group replacement and individual replacement.

UNIT-IV

Inventory Theory

Cost involved in inventory problem- single item deterministic model economics long size model without shortage and with shorter having production rate infinite and finite.

UNIT-V

Job Sequencing

Introduction, solution of sequencing problem Johnson s algorithm for n jobs through 2 machines

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<u>Course Code Course Name</u> BCA-405 Mathematics –III

UNIT-I

COMPLEX VARIABLES: Complex Number System, Algebra of Complex Numbers, Polar Form, Powers and Roots, Functions of Complex Variables, Elementary Functions, Inverse Trigonometric Function.

UNIT-II

SEQUENCE, SERIES AND CONVERGENCE: Sequence, Finite and Infinite Sequences, Monotonic Sequence, Bounded Sequence, Limit of a Sequence, Convergence of a Sequence, Series, Partial Sums, Convergent Series, Theorems on Convergence of Series (statement, alternating series, conditional convergent), Leibnitz Test, Limit Comparison Test, Ratio Test, Cauchy's Root Test, Convergence of Binomial and Logarithmic Series, Raabe's Test, Logarithmic Test, Cauchy's Integral Test (without proof)

UNIT-III

VECTOR CALCULUS: Differentiation of Vectors, Scalar and Vector Fields, Gradient, Directional Derivatives, Divergence and Curl and their Physical Meaning.

UNIT-IV

FOURIER SERIES: Periodic Functions, Fourier series, Fourier Series of Even and Odd Functions, Half Range Series.

UNIT-V

ORDINARY DIFFERENTIAL EQUATIONS OF FIRST ORDER: Variable - Separable Method, Homogeneous Differential Equations, Exact Differential Equations, Linear Differential Equations, Bernoulli's Differential Equations, Differential Equations of First Order and First Degree by Integrating Factor.

UNIT-VI

ORDINARY DIFFERENTIAL EQUATIONS OF SECOND ORDER: Homogenous Differential Equations with Constant Coefficients, Cases of Complex Roots and Repeated

Roots, Differential Operator, Solutions by Methods of Direct Formulae for Particular Integrals, Solution by Undetermined Coefficients, Cauchy Differential Equations, (only Real and Distinct Roots) Operator Method for Finding Particular Integrals, (Direct Formulae).

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Course Code	Course Name
BCA-501	Introduction to DBMS
BCA-502	Java Programming and Dynamic Webpage Design
BCA-503	Computer Network
BCA-504	Numerical Methods
BCA-507	Minor Project
BCA-508	Viva-Voice on Summer Training
BCA-505	Computer Laboratory and Practical Work of DBMS
BCA-506	Computer Laboratory and Practical Work of Java Programming & Dynamic Webpage Design

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<u>Course Code Course Name</u> <u>BCA-501 Introduction to DBMS</u>

UNIT-I

Introduction: Characteristics of database approach, data models, DBMS architecture and data independence.

UNIT-II

E-R Modeling: Entity types, Entity set, attribute and key, relationships, relation types, roles and structural constraints, weak entities, enhanced E-R and object modeling, Sub classes; Super classes, inheritance, specialization and generalization.

UNIT-III

File Organization: Indexed sequential access files; implementation using B & B++ trees, hashing, hashing functions, collision resolution, extendible hashing, dynamic hashing approach implementation and performance.

UNIT-IV

Relational Data Model: Relational model concepts, relational constraints, relational alzebra **SQL:** SQL queries, programming using SQL.

UNIT-V

EER and ER to relational mapping: Data base design using EER to relational language.

UNIT-VI

Data Normalization: Functional Dependencies, Normal form up to 3rd normal form.

Concurrency Control: Transaction processing, locking techniques and associated, database recovery, security and authorization. Recovery Techniques, Database Security

<u>Course Code Course Name</u> BCA- 502 Java Programming and Dynamic Webpage Design

UNIT-I

Java Programming: Data types, control structured, arrays, strings, and vector, classes (inheritance, package, exception handling) multithreaded programming.

UNIT-II

Java applets, AWT controls (Button, Labels, Combo box, list and other Listeners, menu bar) layout manager, string handling (only main functions)

UNIT-III

Networking (datagram socket and TCP/IP based server socket) event handling, JDBC:

Introduction, Drivers, Establishing Connection, Connection Pooling.

UNIT-IV

HTML: use of commenting, headers, text styling, images, formatting text with , special characters, horizontal rules, line breaks, table, forms, image maps, <META> tags, <FRAMESET> tags, file formats including image formats.

UNIT-V

Java Servlets: Introduction, HTTP Servlet Basics, The Servlet Lifecycle, Retrieving Information, Sending HTML Information, Session Tracking, Database Connectivity

UNIT-VI

Java Server Pages: Introducing Java Server Pages, JSP Overview, Setting Up the JSP Environment, Generating Dynamic Content, Using Custom Tag Libraries and the JSP Standard Tag Library, Processing Input and Output

UNIT-I

Basic Concepts: Components of data communication, distributed processing, standards and organizations. Line configuration, topology, Transmission mode, and categories of networks. **OSI and TCP/IP Models:** Layers and their functions, comparison of models.

Digital Transmission: Interfaces and Modems: DTE-DCE Interface, Modems, Cable modems.

UNIT-II

Transmission Media: Guided and unguided, Attenuation, distortion, noise, throughput, propagation speed and time, wavelength, Shannon capacity, comparison of media

UNIT-III

Telephony: Multiplexing, error detection and correction: Many to one, One to many, WDM, TDM, FDM, Circuit switching, packet switching and message switching.

Data link control protocols: Line discipline, flow control, error control, synchronous and asynchronous protocols, character and bit oriented protocols, Link access procedures.

Point to point controls: Transmission states, PPP layers, LCP, Authentication, NCP. **ISDN:** Services, Historical outline, subscriber's access, ISDN Layers and broadcast ISDN. **UNIT-IV**

Devices: Repeaters, bridges, gateways, routers, The Network Layer; Design issues, Routing algorithms, Congestion control Algorithms, Quality of service, Internetworking, Network-Layer in the internet.

UNIT-V

Transport and upper layers in OSI Model: Transport layer functions, connection management, functions of session layers, presentation layer and application layer.

Bachelors of Computer Application Semester - wise

Course Code Course Name

BCA-504 Numerical Methods

UNIT-I

Roots of Equations: Bisections Method, False Position Method, Newton's Raphson Method, Rate of convergence of Newton's method.

UNIT-II

Interpolation and Extrapolation : Finite Differences, The operator E, Newton's Forward and Backward Differences, Newton's dividend differences formulae, Lagrange's Interpolation formula for unequal Intervals, Gauss's Interpolation formula, Starling formula, Bessel's formula, Laplace-Everett formula.

UNIT-III

Numerical Differentiation Numerical Integration : Introduction, direct methods, maxima and minima of a tabulated function, General Quadratic formula, Trapezoidal rule, Simpson's One third rule, Simpson's three- eight rule.

UNIT-IV

Solution of Linear Equation: Gauss's Elimination method and Gauss's Siedel iterative method.

UNIT-V

Solution of Differential Equations: Euler's method, Picard's method, Fourth-order Ranga – Kutta method.

<u>C.C.S. University, Meerut.</u> Bachelors of Computer Application

Semester - wise

SEMESTER -VI

Course Code	Course Name
BCA-601	Computer Network Security
BCA-602	Information System: Analysis Design & Implementation
BCA-603	E-Commerce
BCA-604	Knowledge Management
BCA-605	Major Project
BCA-606	Presentation/Seminar based on Major Project

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Course Code Course Name

BCA-601 Computer Network Security

UNIT-I

Introduction: Attack, Services and Mechanism, Model for Internetwork Security.

Cryptography: Notion of Plain Text, Encryption, Key, Cipher Text, Decryption and cryptanalysis; Public Key Encryption, digital Signatures and Authentication.

UNIT-II

Network Security:

Authentication Application: Kerveros, X.509, Directory Authentication Service, Pretty Good Privacy, S/Mime.

UNIT-III

IP security Architecture: Overview, Authentication header, Encapsulating Security Pay Load combining Security Associations, Key Management.

UNIT-IV

Web Security: Requirement, Secure Socket Layer, Transport Layer Security, and Secure Electronic Transactions.

UNIT-V

Network Management Security: Overview of SNMP Architecutre-SMMPVI1 Communication Facility, SNMPV3.

UNIT-VI

System Security: Intruders, Viruses and Relate Threats, Firewall Design Principles. Comprehensive examples using available software platforms/case tools, Configuration Management.

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Course Code Course Name

BCA-602 Information System Analysis Design and Implementation

UNIT-I

Overview of System Analysis and Design: Systems Development Life Cycle; concept and Models: requirements determination, logical design, physical design, test planning, implementation, planning and performance evaluation, communication, interviewing, presentation skills; group dynamics; risk and feasibility analysis; group based approaches, JAD, structures walkthroughs, and design and code reviews; prototyping; database design software quality metrics; application categories software package evaluation and acquisition.

UNIT-II

Information Requirement Analysis: Process modeling with physical logical data flow diagrams, data modeling with logical entity relationship diagrams.

UNIT-III

Developing a Proposal: Feasibility study and cost estimation.

System Design: Design of input and control, design of output and control, file design/database design, process, user interface design, prototyping; software constructors; documentation.

UNIT-IV

Application Development Methodologies and CASE tools: Information engineering structured system analysis and design, and object oriented methodologies for application development data modeling, process modeling, user interface design, and prototyping, use of computer aided software engineering (CASE) tools in the analysis design and implementation of information systems.

UNIT-V

Design and Implementation on OO Platform: Object oriented analysis and design through object modeling technique, object modeling, dynamic modeling and functional object oriented design and object oriented programming systems for implementation, object oriented data bases.

UNIT-VI

Managerial issues in Software Projects: Introduction to software markets; planning of software projects, size and cost estimates; project scheduling; measurement of software quality and productivity, ISO and capability maturity models for organizational growth.

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<u>Course Code Course Name</u> BCA-603 E-Commerce

UNIT-I

Introduction to E-Commerce: The Scope of Electronic Commerce, Definition of Electronic Commerce, Electronic E-commerce and the Trade Cycle, Electronic Markets, Electronic Data Interchange, Internet Commerce, E-Commerce in Perspective.

Business Strategy in an Electronic Age: Supply Chains, Porter's Value Chain Model, Inter Organizational Value Chains, Competitive Strategy, Porter's Model, First Mover Advantage Sustainable Competitive Advantage, Competitive Advantage using E -Commerce, Business Strategy, Introduction to Business Strategy, Strategic Implications of IT, Technology, Business Environment, Business Capability, Exiting Business Strategy, Strategy Formulation & Implementation Planning, E-Commerce Implementation, E-Commerce Evaluation.

UNIT-II

Business-to-Business Electronic Commerce: Characteristics of B2B EC, Models of B2B Ec,

Procurement Management Using the Buyer's Internal Marketplace, Just in Time Delivery, Other

B2B Models, Auctions and Services from Traditional to Internet Based EDI, Intergration with

Back-end Information System, The Role of Software Agents for B2B EC, Electronic marketing in B2B, Solutions of B2B EC, Managerial Issues, Electronic Data Interchange (EDI), EDI: The Nuts and Bolts, EDI & Business.

UNIT-III

Internet and Extranet : Automotive Network Exchange, The Largest Extranet, Architecture of the Internet, Intranet and Extranet, Intranet software, Applications of Intranets, Intranet Application Case Studies, Considerations in Intranet Deployment, The Extranets, The structures of Extranets, Extranet products & services, Applications of Extranets, Business Models of Extranet Applications, Managerial Issues.

Electronic Payment Systems : Is SET a failure, Electronic Payments & Protocols, Security Schemes in Electronic payment systems, Electronic Credit card system on the Internet, Electronic Fund transfer and Debit cards on the Internet, Stored – value Cards and E- Cash, Electronic Check Systems, Prospect of Electronic Payment Systems, Managerial Issues.

UNIT-IV

Public Policy: From Legal Issues to Privacy : EC- Related Legal Incidents, Legal Incidents, Ethical & Other Public Policy Issues, Protecting Privacy, Protecting Intellectual Property, Free speech, Internet Indecency & Censorship, Taxation & Encryption Policies, Other Legal Issues: Contracts, Gambling & More, Consumer & Seller Protection In EC.

UNIT-V

Infrastructure For EC : It takes more than Technology, A Network Of Networks, Internet Protocols, Web- Based client/ Server, Internet Security, selling on the web, Chatting on the Web, Multimedia delivery, Analyzing Web Visits, Managerial Issues.

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Course Code Course Name

BCA-604 Knowledge Management.

UNIT-I

Business Intelligence and Business Decisions: Modeling Decision Process; Decision support systems; Group decision support and Groupware Technologies.

UNIT-II

Executive Information and support Systems: Business Expert System and AI, OLTO & OLAP; Data Warehousing; Data Marts, Data Warehouse architecture; Tools for data warehousing.

UNIT-III

Multi- Dimensional analysis: Data mining and knowledge discovery; Data mining and Techniques; Data mining of Advance Databases.

UNIT-IV

Knowledge Management Systems: Concept and Structure KM systems, techniques of knowledge management appreciation & limitation.

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